



## TECH SPEC FOR PRODUCTION CREWS

### Mics and DIs are needed for the following;

- 4 piece drum kit: kick, snare, hi/hat, rack 1, floor tom, Ride, Crash
- Bass guitar: DI pre-cab
- Guitar: mic on cab.
- 2 keyboards: DIs for each (stereo if possible).
- 4 x vocal mics: preferably SM or Beta 58s.

### Front of house engineer note:

Lead vox are shared between the drummer, the keyboard player and the guitarist, so keep these mic levels equal. Bass vocal can be lower in the mix.

### Monitor engineers note:

Preferably 4-way monitor mix as stage-plan. If less than this available, then a general front of house mix for everyone, with slightly more keys (as there is no keyboard amp on stage).

The following can be taken as a starting point:

- **Monitor 1 - Keys wedge:** Balanced FOH-mix, with keys and keys-vocals slightly louder.
- **Monitor 2 – Guitar wedge:** Balanced Vocal-mix, with Guitar-vocals slightly louder.
- **Monitor 3 - Bass wedge:** Bass Drum, small amount of keys, Bass vox and guitar.
- **Monitor 4 - Drum wedge:** all kit, bass guitar, keys and guitar. Balanced vocal mix with Drum Vocals slightly higher.

### Backline-specification (only required if band are flying in to an event):

- 4 piece good quality drum-kit
- Bass guitar combo or amp and speaker.
- Guitar amp, preferably Marshall.
- Kurzweil K2600x keyboard